# Quantum Circuit Completeness: Extensions and Simplifications 

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## What is it all about?

Quantum circuits are a rigourous graphical representation of quantum algorithms.


Just like boolean circuits are a rigourous graphical representation of classical algorithms.

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## Quantum circuits as a graphical language

Quantum circuits are generated by

$$
-\sqrt{H}, \quad-\quad \infty \quad, \quad \text { — }
$$

and can be composed sequentially with $o$ and in parallel with $\otimes$ as

to form new circuits.


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to form new circuits.

$$
(\vec{\omega} \circ(-\otimes-\sqrt{H}))=\sqrt{H}
$$

## Quantum circuits as a graphical language

Formally, graphical languages are defined within the prop formalism with some deformation rules such that

$$
-P(\varphi)-0-P(\varphi) \quad \text { or }
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This framework captures the intuitive behaviour of wires by ensuring that circuits are defined "un to deformation"


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## Other usual gates as shortcut notations

There are only four different kinds of generators


## Other gates can be defined as shortcut notations.



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$$
\begin{equation*}
H, \quad \quad P(\varphi), \quad \oiint \tag{4}
\end{equation*}
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Other gates can be defined as shortcut notations.

$$
R_{X}(\theta)-:={ }^{-\theta / 2}-H
$$



## Standard interpretation of quantum circuits

## Interpretation

$$
\begin{aligned}
& \llbracket C_{2} \circ C_{1} \rrbracket=\llbracket C_{2} \rrbracket \circ \llbracket C_{1} \rrbracket \quad \llbracket C_{1} \otimes C_{2} \rrbracket=\llbracket C_{1} \rrbracket \otimes \llbracket C_{2} \rrbracket \\
& \llbracket \square \rrbracket=(1) \quad \llbracket \oplus \rrbracket=\left(e^{i \varphi}\right) \\
& \llbracket — \rrbracket=\left(\begin{array}{ll}
1 & 0 \\
0 & 1
\end{array}\right) \quad \llbracket-\mathbb{H}-\rrbracket=1 / \sqrt{2}\left(\begin{array}{cc}
1 & 1 \\
1 & -1
\end{array}\right) \quad \llbracket-P(\varphi)-\rrbracket=\left(\begin{array}{ll}
1 & 0 \\
0 & e^{i \varphi}
\end{array}\right) \\
& \llbracket \dot{\dot{b}} \rrbracket=\left(\begin{array}{llll}
1 & 0 & 0 & 0 \\
0 & 1 & 0 \\
0 & 0 & 0 & 1 \\
0 & 0 & 1 & 0
\end{array}\right) \quad \llbracket X \rrbracket=\left(\begin{array}{llll}
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circuits $\neq$ matrices

## Motivations

Distinct circuits can have the same interpretation.


Given a quantum algorithm, which circuit is the best?

## Motivations:

- Resource optimisation (for instance the number of gates).
- Hardware-constraint satisfaction (for instance topological constraints)
- Verification, circuit equivalence testing.


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## Using equations to transform circuits

We can use simple axioms such that,

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to derive new equations. For instance,


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## Complete and sound equational theory

Is there an equational theory (i.e. a set of axioms) 「 from which we can derive any true equation and only true equations?

## Soundness

Any derivable $\epsilon$ guation is true.


## Completeness

Any true equation is derivable.


## Previous work [Clément,Heurtel,Mansfield,Perdrix, Valiron LICS'23]: The first comnlete and snound equational theory.

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Any derivable equation is true.
$\forall C_{1}, C_{2}: \quad\left\ulcorner\vdash C_{1}=C_{2} \Longrightarrow \llbracket C_{1} \rrbracket=\llbracket C_{2} \rrbracket\right.$

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Complete and sound equational theory [CHMPV LICS'23]
$(2 \pi)=(0)=a$
(41) $\varphi_{2}=\varphi_{1}+\varphi_{2}$

ㅂH-H $=$
$\sqrt{P(0)-}=$

$\qquad$


$$
-H=-P\left(\frac{\pi}{2}\right)-R_{X}\left(\frac{\pi}{2}\right)-P\left(\frac{\pi}{2}\right)-
$$

$-R_{X}\left(\alpha_{1}\right)$
$P\left(\alpha_{2}\right)$
Rx $\left(\alpha_{3}\right)$
(30) $-P\left(\beta_{1}\right)-R_{x}\left(\beta_{2}\right)-P\left(\beta_{3}\right)-$


## Some easy and some intricate equations

$$
\begin{aligned}
& (2 \pi)=0=\square \\
& \text { (41) } \varphi_{2}=\left(\varphi_{1}+\varphi_{2}\right) \quad-\text { H-H- }=- \\
& -\sqrt{P(0)-}=-
\end{aligned}
$$

$$
\begin{aligned}
& \vec{f}_{\boxed{x}}=\underline{\sqrt[-x]{-\sqrt[x]{-}}}
\end{aligned}
$$

$$
\begin{aligned}
& -H-\sqrt{H}=-\sqrt{P\left(\frac{\pi}{2}\right)}-\sqrt{R_{x}\left(\frac{\pi}{2}\right)}-\sqrt{P\left(\frac{\pi}{2}\right)}-\quad-\sqrt{R_{x}\left(\alpha_{1}\right)}-\sqrt{P\left(\alpha_{2}\right)}-\sqrt{R_{x}\left(\alpha_{3}\right)}-\sqrt{\left(\beta_{0}\right.}-P\left(\beta_{1}\right)-\sqrt{R_{x}\left(\beta_{2}\right)}-\sqrt{P\left(\beta_{3}\right)}-
\end{aligned}
$$



First contribution

## Simplification of the equational theory

Simplifications
$(2 \pi)=(0)=a$
(41) $\varphi_{2}=\varphi_{1}+\varphi_{2}$

- 법 $=$
$\sqrt{P(0)-}=$

$$
\begin{aligned}
& \overrightarrow{\theta x}_{x}=\underline{\theta^{x}} \\
& -H=-\left(P\left(\frac{\pi}{2}\right)-R_{X}\left(\frac{\pi}{2}\right)-P\left(\frac{\pi}{2}\right)-\right. \\
& -R_{X}\left(\alpha_{1}\right) \\
& P\left(\alpha_{2}\right) \\
& \sqrt{R_{x}\left(\alpha_{3}\right)}= \\
& \text { (30) }-P\left(\beta_{1}\right)-R_{x}\left(\beta_{2}\right)-P\left(\beta_{3}\right)-
\end{aligned}
$$



## Simplifications

$$
\begin{aligned}
& \dot{\sigma}_{\boxed{x}}=\underline{\sqrt[-x]{x}} \\
& \overline{-H C H}=-\sqrt{-P\left(\frac{\pi}{2}\right)} \cdot \sqrt{P\left(\frac{\pi}{2}\right)}+\sqrt{P\left(-\frac{\pi}{2}\right)} \dot{\theta}
\end{aligned}
$$

## Simplifications

$$
\begin{aligned}
& \text { (2T) }=\text { © }=0 \\
& \text { (42) (42) }=\left(9_{1}+\varphi_{2}\right) \\
& \text { - }- \text { 田 } \text { 田 }=- \\
& -P^{P(0)-}=- \\
& \dot{\dot{\phi}}=- \\
& \xrightarrow{-P(\varphi)]}=\dot{\sigma}^{P(\varphi)-} \\
& \dot{\phi \cdot \phi}=X
\end{aligned}
$$

$$
\begin{aligned}
& \overrightarrow{b \dot{b}}=\vec{b} \cdot \dot{b}
\end{aligned}
$$

## Simplifications

$$
- \text { 부- }=-
$$

$$
-\sqrt{P(0)-}=-
$$

$$
\underset{\infty \cdot \infty}{\infty \cdot \infty}
$$

$$
\overline{H O H}=\frac{P\left(\frac{\pi}{2}\right)}{-P\left(\frac{\pi}{2}\right)} \oplus P\left(-\frac{\pi}{2}\right) \oplus
$$

$$
-H=-\sqrt{P}=-R_{X} \frac{\pi}{2}-R_{X}\left(\frac{\pi}{2}\right)-P\left(\frac{\pi}{2}\right)-P\left(\alpha_{1}\right)-R_{X}\left(\alpha_{3}\right)-\sqrt{P\left(\beta_{1}\right)}-R_{X}\left(\beta_{2}\right)-P\left(\beta_{3}\right)-
$$

$$
\overline{\dot{b}}=\overrightarrow{\dot{\phi} \cdot \dot{\phi}}
$$



$$
\begin{aligned}
& (2 \pi=(0)=\square \\
& \left(\varphi_{1}\right)\left(\varphi_{2}\right)=\left(\varphi_{1}+\varphi_{2}\right. \\
& \oint^{\sqrt{P(\varphi)} \cdot}=\underline{-\sqrt{P(\varphi)}}
\end{aligned}
$$

## Simplifications

$$
- \text { 부- }=-
$$

$$
-\sqrt{P(0)-}=-
$$

$$
\cdots \cdot \varnothing=\square
$$

$$
-\sqrt{-P\left(\frac{\pi}{2}\right)} \cdot \stackrel{P\left(\frac{\pi}{2}\right)}{P\left(-\frac{\pi}{2}\right)} \oplus
$$

$$
-H=-\sqrt{P}=-R_{X} \frac{\pi}{2}-R_{X}\left(\frac{\pi}{2}\right)-P\left(\frac{\pi}{2}\right)-P\left(\alpha_{1}\right)-R_{X}\left(\alpha_{3}\right)-\sqrt{P\left(\beta_{1}\right)}-R_{X}\left(\beta_{2}\right)-P\left(\beta_{3}\right)-
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$$

## Simplified complete and sound equational theory

$$
\begin{aligned}
& (2 \pi)=(0)={ }_{i . j}
\end{aligned}
$$

$$
\begin{aligned}
& \left.\varphi_{1}\right)=\varphi_{1}+\varphi_{2}
\end{aligned}
$$

$$
\begin{aligned}
& -R_{X}\left(\alpha_{1}\right)-P\left(\alpha_{2}\right)-R_{X}\left(\alpha_{3}\right)-P\left(\beta_{1}\right)-R_{X}\left(\beta_{2}\right)-P\left(\beta_{3}\right)-
\end{aligned}
$$

## Theorem (Completeness)

This equational theory is complete, i.e. any two equivalent circuits can be transformed into each other.

Second contribution

## Extension of the equational theory

## Extension to quantum circuits with ancillae

Quantum circuits with ancillae are generated by

$$
\begin{equation*}
-\quad, \quad=(\varphi) \tag{4}
\end{equation*}
$$

together with
respectively denoting qubit initialisation and qubit destruction
(The renerator -1 can only be apmlied to qubits in the $|0|$-state.)

Semantics
We extend $\pi \cdot \pi$ with $[\mid]=|0\rangle$ and $[-| \rangle=\langle 0$

Universal for isometries

## Extension to quantum circuits with ancillae

Quantum circuits with ancillae are generated by

$$
\begin{array}{ll}
-H- & -  \tag{4}\\
& +\quad \text { and } \\
& \vdash \text { - }
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## Semantics

We extend $\llbracket \cdot \rrbracket$ with $\llbracket \vdash \rrbracket=|0\rangle$ and $\llbracket-\rrbracket \rrbracket=\langle 0|$.

Universal for isometries

Equational theory for quantum circuits with ancillae
$(2 \pi)=0=0$
(41) (42) $=\varphi_{1}+\varphi_{2}$

- 바 - H $=$
$P(0)-$

$+P(\varphi)-\vdash$

Theorem (Completeness) Adding those three equations $n$ lakes the equational theory complete for quantum circuits with ancillae.

Equational theory for quantum circuits with ancillae
${ }_{2 \pi}=0=0$
(41) $\varphi_{2}=\left(\varphi_{1}+\varphi_{2}\right.$

- $\boldsymbol{H}-\boldsymbol{H}=-$
$\sqrt{P(0)}=$


$$
-H=-\sqrt{P\left(\frac{\pi}{2}\right)}-\sqrt{R_{X}\left(\frac{\pi}{2}\right)}-\sqrt{P\left(\frac{\pi}{2}\right)}-\sqrt{R_{X}\left(\alpha_{1}\right)}-\sqrt{P\left(\alpha_{2}\right)}-R_{X}\left(\alpha_{3}\right)-\sqrt{\beta_{0}}-\sqrt{R_{X}\left(\beta_{2}\right)}-\sqrt{P\left(\beta_{3}\right)}-
$$



$$
\because j=\longmapsto
$$

$$
\vdash P(\varphi)=\longmapsto
$$



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Adding those three equations makes the equational theory complete for quantum circuits with ancillae.

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$$



$$
1]=\longmapsto
$$

$$
\vdash P(\varphi)=\longmapsto
$$



Proposition
The big rule can be replaced by its 2 -qubits version, leading to an equational theory acting on a bounded number of qubits.

## Alternative definition of multi-controlled gates

Mutli-controlled gates are defined inductively


Problem: Cannot apply inductive hypothesis as angles are divided by 2 .
Solution: Using ancillae, we can prove


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## Conclusion

- Simplification of the original equational theory, in particular removed two intricate rules.
- Introducing new techniques to reason on quantum circuits.
- Extension of the completeness result to circuits with ancillae.
- In these extended settings, the equational theory is made only of equations acting on at most 3 qubits.
- Other contribution: extension of the completeness result to circuits with discard (where any oubit can he discarded)


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## Ongoing work [arXiv:2311.07476]

Replace the big rule by something simple.


Prove the minimality of the resulting equational theory.
Theorem (Vinimality)
Each equation of the equational theory is necessary.

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## Thanks


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